Stellenbosch University Computer Science Assignment Declaration

We know that using another person’s ideas (including written work and source code) and claiming them as our own constitutes plagiarism. We are aware that the potential penalties for this offence, as specified in the university’s policy on academic integrity, may include expulsion from the university and other serious consequences.

1. This submission is entirely our own work, excepting the inclusion of resources explicitly permitted for this assignment, and assistance as noted in the following item.

2. Our submission acknowledges the source of all libraries and external sources used, and identifies any other students and/or staff (including demis, tutors, and lecturers) with whom we have discussed this assignment, as well as the extent of those discussions. Students and staff who helped me, or whom we helped, with debugging, should specifically be listed, as well as what portions of the code were involved. (Note that, unless explicitly stated otherwise, submissions or solutions to assignments in previous courses at this university or any other educational institution which correspond to (significant portions of) this assignment may not be used as external sources - in particular, do not look at or use solutions to assignments from previous years.)

3. We have not allowed, and will not in the future allow, anyone to copy any portion of our work, or give them access to it in any way, since they may have the intention of passing it off as their own work (whether as is, or in a modified form). In addition, we will not make our work publicly available in any way, including posting our code in public source code repositories or forums. (You may, however, allow someone to look at selected portions of your code for the purposes of debugging, but you may not make the code available to him/her otherwise.)

4. We have not and will not facilitate plagiarism, such as by distributing any written work or source code created by a fellow student.

5. We understand that any code we submit may be inspected for plagiarism detection (either manually or by automated systems) and be retained for detecting plagiarism in other courses.

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Signature / Handtekening

Please fill out and hand in together with your tutorial. Submissions without declaration signed by both students will not be marked.
Develop a domain class model for the E-Z-Move system described in the previous tutorials. You can use your use cases and requirements document as starting point, but you may make further changes. Use the Astah tool to draw the UML class diagram, and submit the diagram.

Hand-in: 1 September 2015, 12:50 (at the end of the Tut)

5 marks